

## Cinema 2 - PROJECT #3 - CREATIVE CINEMA

**Length:** 3:00 mins min - 6:00 mins max **Grade:** 120 points possible

The purpose of this assignment is to use the skills of cinema developed in the class to make a creative project. The subject matter for this project is left up to the student.

The student can choose from the following categories for the subject of Project 3:

### **Fiction Project:**

The student can shoot a storytelling film, with scenes of action, drama, mystery or comedy. The footage must be original, created this semester for Cinema 2. It can follow a theme or story created for project 2 but must be different footage than used in project 2.

### **Documentary Project:**

The student can prepare a documentary for Project 3. This should consist of a variety of original footage with a soundtrack. This footage must be carefully structured to yield a finished documentary project.

*Please, no commercial music videos or experimental videos.*

### **Requirements for Project 3:**

#### **Storyboard (10 points):**

A copy of a storyboard (for a fiction film) or a typed treatment (for a documentary) is required to be submitted to the instructor. (Extra credit will be given for BOTH a storyboard and a narrative script.) The film should be planned to be at least 20 shots. A treatment for a documentary should contain an explanation of the subject of the project, the types of shots to be included, how the shots will be sequenced, and details about the sound design.

*Storyboard neatness & clarity (10 pts)*

#### **Picture (30 points):**

The student will shoot at least 95% original footage on digital video and will be screened with sound. The film must begin with ten seconds of black, and then the film must have a title card and student name credit. The project should have good cinematography.

*Camerawork, focus & exposure (25 pts) black plus titles (5 pts)*

#### **Postproduction (Editing & Continuity) (30 points):**

The project must be edited, and must be 3:00 min to 6:00 min in length including titles. Titles should not be more than 10% of project running time.

*Clarity of shot sequence (30 pts)*

#### **Sound (20 points):**

Project 3 will be played with its soundtrack. Credit will be given for adding sounds beyond those recorded live with picture.

*Sound clarity & quality, mixing 2 or more sources (20 pts)*

#### **Overall (30 points):** Originality of Concept, Complexity

Project 3 needs to show development in storytelling and complexity over Project 2.

## Cinema 2 - PROJECT #3 - Creative Cinema Continued

### Getting credit for Project 3:

Project 3 is to be submitted properly labeled as a playable film; please have only Cinema 2 projects on the drive be sure and include ten seconds of black before the project begins.

There are several ways to turn in Project 3:

- **(Preferred)** As an MPEG-4 (.mp4, .m4v) file on a USB thumb drive (no hard drives please)
- As an Mov file (QuickTime. mov) on a USB thumb drive (no hard drives please)

*Overall evaluation: originality of concept, complexity and quality of execution (30 pts)*

### Completing PROJECT 3:

#### UNEDITED FOOTAGE:

After your "The End" title and exit music, put in 10 seconds of black and place two shots of your unedited footage with live sound on the file you submit. Each must include the slate. Films without these shots will not be graded.

Deadlines must be observed, and all projects must be submitted by the last listed class in order to qualify for a passing grade in Cinema 2. The student is responsible for delivering the project in a timely fashion to the class. No projects submitted after the last class meeting will be accepted.

Only projects screened in class qualify for a grade.

**NO INCOMPLETES ARE GIVEN IN CINEMA 2 UNDER ANY CIRCUMSTANCES.**

### DON'TS & BE CAREFULS:

- 10 pts Ten points off per week for late projects!
  - 15 pts Projects longer than 6 minutes minus 15 points per minute (and fraction thereof!).
  - 5 pts Project not properly identified & labeled, or presentation problems.
  - 5 pts Storyboard not used, not a copy, late, too short, lacks descriptions
  - 10 pts Equipment returned late minus ten points per week
- The project **MUST** be edited before it is submitted for credit.

**Guns are not allowed** (real, toy or fake) to be used in any of the class Projects.

Ten seconds of black before the project begins

No copyrighted or previously publicly performed material.

Project 3 can be story continuation of project 2, but can not reuse footage from projects 1 or 2.

A maximum of 5% of footage submitted may be derived from other sources.

No projects shorter than 3 minutes accepted!

No grades without all equipment returned!

You are responsible for your set:

**OBSERVE ALL SAFETY PRECAUTIONS DURING SHOOTING**

**NO STUNTS – AVOID ALL ACTION THAT MAY BE DANGEROUS**

**REMEMBER -- SAFETY FIRST AT ALL TIMES**